UDGAM 2025
NATIONAL LEVEL SPORTS FEST

MARVEL RIVALS RULEBOOK

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1.Team Composition

- Each team must consist of exactly 6 players.
- No substitutions will be allowed during the competition, so the registered team must remain intact throughout the event.

2. Gameplay Rules

- Fair Play
- The use of hacks, cheats, or any unfair gameplay tactics will result in immediate disqualification.
- Players must follow the in-game rules and avoid exploiting any bugs or glitches.
- Match Format
- The tournament will feature 3 rounds: Qualifiers, Semi-Finals, and Finals.
- Teams must participate in all of their scheduled matches.
- Each match will follow a best-of-three format.
- Devices
- Players must use a PC to play Marvel Rivals.
- Players are responsible for ensuring a stable internet connection.
- Game Settings
- Game Mode: Standard Competitive Mode
- Match Duration: Standard in-game settings
- Hero Selection: All characters allowed
- Maps: Randomly selected by organizers

3. Logistics and Conduct

Arrival Time-

- Teams must be present 15 minutes before their match starts for setup and warm-up.

Internet/Wi-Fi Issues-

- It is the responsibility of the players to ensure a stable internet connection. Organizers will not be liable for connectivity issues.

Disruptive Behavior-

- Arguments with management or disruptive behavior will lead to disqualification.
- The event follows a zero-tolerance policy for toxic behavior, foul language, or unsportsmanlike conduct.

Match Recording-

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- Matches will be monitored, and disputes will be resolved based on available evidence.

4. Judging Criteria & Management Decisions

- Management Decision
- All management decisions are final and must be respected by participants at all times.

5. Scoring System

- Match Wins: Teams earn points based on match victories.
- Objective Completion: Teams earn points based on successfully completing objectives.
- Final Ranking: Teams will be ranked based on cumulative performance across all rounds.

6. Progression

- Scores will be tallied after each match.
- Top teams will advance through the stages:
- Preliminaries → Semi-Finals → Finals
- The final winner will be determined by the best cumulative performance.

7. Tie-breaking

- If teams have the same score, the tie-breaker will be based on:
- Number of match wins
- Objective completion rate
- Further tie-breaking factors will be decided by the organizers if needed.

8. Prizes

- Winner: Trophy & Certificate
- Runner-up: Certificate
- MVP (Best Player): Special Mention

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